

Personal Use License Agreement

This Personal Use License Agreement (this “Agreement” of this “License Agreement”) is made and effective as of the date of the Logo License Payment (the “Commencement Date”) by and between Gaming Zombies, (Henceforth known as the “Licensor”) and the User (Henceforth known as the “Licensee”) as denoted in the Terms & Conditions.

WHEREAS:

Licensee wishes to obtain a Personal Use License to use Requested Gaming Logo (hereinafter, the “Asset”), and;

Licensor is willing to grant to the Licensee a non-exclusive, non-transferable Personal Use License to use the Asset for the term and specific purpose set forth in this Agreement.

NOW, THEREFORE, in consideration of the foregoing, and of the mutual promises and undertakings contained herein, and other good and valuable consideration, the parties agree as follows:

1. Definitions

- a. “Agreement” means this License Agreement.
- b. “Confidential Information” means information that:
 - i. is by its nature confidential;
 - ii. is designated in writing by Licensor as confidential;
 - iii. the Licensee knows or reasonably ought to know is confidential;
 - iv. Information comprised in or relating to any Intellectual Property Rights of Licensor.
- c. “Asset” means the Asset provided by Licensor as specified.
- d. “Intellectual Property Rights” means all rights in and to any copyright, trademark, trading name, design, patent, know how (trade secrets) and all other rights resulting from intellectual activity in the industrial, scientific, literary or artistic field and any application or right to apply for registration of any of these rights and any right to protect or enforce any of these rights.
- e. “Party” means a person or business entity who has executed this Agreement.
- f. “Term” means the term of this Agreement commencing on the Commencement Date and continuing indefinitely or until such time as it is revoked.

2. License Grant

- a. Licensor grants to the Licensee a non-exclusive, non-transferable License for the Term to use the Asset for the specific purpose specified in this Agreement, subject to the terms and conditions set out in this Agreement.

3. Charges

- a. In consideration of the Licensor providing the License under clause 2 of this License Agreement, the Licensee agrees to pay Licensor the amount of the "Logo Fee".

4. Licensee's Obligations

- a. The Licensee cannot use the Asset for purposes other than as specified in this Agreement under Item 5.
- b. The Licensee may use the Asset for the purposes described in Item 8, provided that the Licensee takes all necessary steps and imposes the necessary conditions to ensure that the Asset is not used other than in accordance with the terms of this Agreement.
- c. The Licensee will not distribute, sell, License or sub-License, let, trade or expose for sale the Asset to a third party.
- d. No copies of the Asset are to be made other than as expressly approved by Licensor.
- e. No changes to the Asset or its content may be made by Licensee.
- f. The Licensee will provide technological and security measures to ensure that the Asset which the licensee is responsible for is physically and electronically secure from unauthorised use or access.
- g. Licensee shall ensure that the Asset retains all Licensor copyright notices and other proprietary legends and all trademarks or service marks of Licensor.

5. Permitted Use

- a. A Personal Use License allows the Licensee to use the Asset for any personal use, including:
 - i. to create artwork for your home,
 - ii. to print onto t-shirts or items for you or your family,
 - iii. to add them to a personal blog or use them on your personal social media,
 - iv. to incorporate them into designs for your private portfolio, and
 - v. for use in personal school or college projects.
- b. A Personal Use License is a non-commercial license which does not allow any business use. The Licensee may not use the logo in any products or services to sell or trade or in any advertising or promotions for these, including but not limited to:
 - i. use of the Asset for any form of business or commercial purpose or for the use of making profit from subscriptions, sponsorship, or any other means,
 - ii. to sell, re-distribute or share the Asset or copies of the Asset in any format,
 - iii. to make the Asset commercially available in a format that allows others to access or reproduce them,
 - iv. adding the Asset to any paid image gallery or stock image site,
 - v. claim that the Asset is their own work, claim that the Licensee owns the intellectual property rights, or attribute the ownership or origin of the Asset to anyone other than the Licensor.

6. Intellectual Property Rights

- a. All Intellectual Property Rights over and in respect of the Asset are owned by Licensor. The Licensee does not acquire any rights of ownership in the Asset.

7. Limitation of Liability

- a. The Licensee acknowledges and agrees that neither Licensor nor its board members, officers, employees or agents, will be liable for any loss or damage arising out of or resulting from Licensor's provision of the Asset under this Agreement, or any use of the Asset by the Licensee or its employees; and
- b. Licensee hereby releases Licensor to the fullest extent from any such liability, loss, damage or claim.
- c. This clause 6 will survive termination of this Agreement.

8. Confidentiality

- a. Neither Party may use, disclose or make available to any third party the other Party's Confidential Information, unless such use or disclosure is done in accordance with the terms of this Agreement.
- b. Each Party must hold the other Party's Confidential Information secure and in confidence, except to the extent that such Confidential Information:
 - i. is required to be disclosed according to the requirements of any law, judicial or legislative body or government agency; or
 - ii. was approved for release in writing by the other Party, but only to the extent of and subject to such conditions as may be imposed in such written authorisation.
- c. This clause 7 will survive termination of this Agreement.

9. Disclaimers & Release

- a. To the extent permitted by law, Licensor will in no way be liable to the Licensee or any third party for any loss or damage, however caused (including through negligence) which may be directly or indirectly suffered in connection with any use of the Asset.
- b. The Asset is provided by Licensor on an "as is" basis.
- c. Licensor will not be held liable by the Licensee in any way, for any loss, damage or injury suffered by the Licensee or by any other person related to any use of the Asset or any part thereof.
- d. Notwithstanding anything contained in this Agreement, in no event shall Licensor be liable for any claims, damages or loss which may arise from the modification, combination, operation or use of the Asset with Licensee computer programs.
- e. Licensor does not warrant that the Asset will function in any environment.
- f. The Licensee acknowledges that:
 - i. The Asset has not been prepared to meet any specific requirements of any party, including any requirements of Licensee; and
 - ii. It is therefore the responsibility of the Licensee to ensure that the Asset meets its own individual requirements.

- g. To the extent permitted by law, no express or implied warranty, term, condition or undertaking is given or assumed by Licensor, including any implied warranty of merchantability or fitness for a particular purpose.
- h. This clause 8 will survive termination of this Agreement.

10. Indemnification

- a. The Licensee must indemnify, defend and hold harmless Licensor, its board members, officers, employees and agents from and against any and all claims (including third party claims), demands, actions, suits, expenses (including attorney's fees) and damages (including indirect or consequential loss) resulting in any way from:
 - i. Licensee's use or reliance on the Asset,
 - ii. any breach of the terms of this License Agreement by the Licensee,
 - iii. any other act of Licensee.
- b. This clause 9 will survive termination of this Agreement.

11. Waiver

- a. Any failure or delay by either Party to exercise any right, power or privilege hereunder or to insist upon observance or performance by the other of the provisions of this License Agreement shall not operate or be construed as a waiver thereof.

12. Governing Law

- a. This Agreement will be construed by and governed in accordance with the laws of the United Kingdom. The Parties submit to exclusive jurisdiction of the City of London Court, at the Guildhall Buildings, Basinghall Street, London, EC2V 5AR.

13. Termination

- a. This Agreement and the License granted herein commences upon the Commencement Date and is granted for the Term, unless otherwise terminated by Licensor in the event of any of the following:
 - i. if the Licensee is in breach of any term of this License Agreement and has not corrected such breach to Licensor's reasonable satisfaction within 7 days of Licensor's notice of the same;
 - ii. if the Licensee becomes insolvent, or institutes (or there is instituted against it) proceedings in bankruptcy, insolvency, reorganization or dissolution, or makes an assignment for the benefit of creditors; or
 - iii. the Licensee is in breach of clause 5, 6, or 7 of this Agreement.
- b. Termination under this clause shall not affect any other rights or remedies Licensor may have.

14. License Fee

- a. In consideration for the License grant described in this License Agreement, Licensee shall pay the Logo Fee as stated in Item 3 of this Agreement immediately.

- b. The License fee and any other amounts payable by the Licensee to the Licensor, under this Agreement, are exclusive of any and all foreign and domestic taxes, which if found to be applicable, will be invoiced to Licensee and paid by Licensee within 30 days of such invoice.

15. Assignment

- a. Licensee shall not assign any rights of this License Agreement, without the prior written consent of Licensor.

16. Notices

- a. All notices required under this Agreement shall be in writing and shall be deemed given;
 - i. Five (5) days after emailing, when sent with return receipt requested.
- b. All notices given by either Party must be sent to the email address of the other, as given on upgrade to this License Agreement.

17. Counterparts

- a. This Agreement may be executed in any number of counterparts, each of which shall be deemed to be an original and all of which taken together shall constitute one instrument.

18. Severability

- a. The Parties recognize the possible uncertainty of the law with respect to certain provisions of this Agreement and expressly stipulate that this Agreement will be construed in a manner that renders its provisions valid and enforceable to the maximum extent possible under applicable law. To the extent that any provisions of this Agreement are determined by a court of competent jurisdiction to be invalid or unenforceable, such provisions will be deleted from this Agreement or modified so as to make them enforceable and the validity and enforceability of the remainder of such provisions and of this Agreement will be unaffected.

19. Entire Agreement

- a. This Agreement contains the entire agreement between the Parties and supersedes any previous understanding, commitments or agreements, oral or written.